

Amazonia

Bisal Mangwa

AMAZ-CHA

Personal Combat: None

Diplomacy: Good

Rulership: Excellent

Military Command: None

Heroism: None

Intrigue: Superior

Magic: Poor

Dambago Kazemba

AMAZ-ADJ

Personal Combat: Excellent

Diplomacy: None

Rulership: None

Military Command: Good

Heroism: Poor

Intrigue: None

Magic: None

Aquilonia

Count Guillaime Terentius

AQUI-CHA

Personal Combat: Poor

Diplomacy: Good

Rulership: Good

Military Command: None

Heroism: Poor

Intrigue: Adequate

Magic: Poor

Manius Selos

AQUI-ADJ

Personal Combat: Adequate

Diplomacy: Poor

Rulership: Poor

Military Command: Good

Heroism: Poor

Intrigue: None

Magic: None

Argos

Stronius Marcos

ARGO-CHA

Personal Combat: Excellent

Diplomacy: Adequate

Rulership: Good

Military Command: Good

Heroism: None

Intrigue: Adequate

Magic: None

Apallicus Fabius

ARGO-ADJ

Personal Combat: None

Diplomacy: None

Rulership: Poor

Military Command: Good

Heroism: Poor

Intrigue: Poor

Magic: None

Asgard

Lyse Rann

ASGA-CHA

Personal Combat: Adequate

Diplomacy: Poor

Rulership: Adequate

Military Command: None

Heroism: None

Intrigue: Poor

Magic: Poor

Roemaf Njal

ASGA-ADJ

Personal Combat: Superior

Diplomacy: None

Rulership: None

Military Command: Excellent

Heroism: Good

Intrigue: Poor

Magic: None

Border Kingdom

Bohimrir Gondlen

BORD-CHA

Personal Combat: Good

Diplomacy: Superior

Rulership: Poor

Military Command: None

Heroism: None

Intrigue: Excellent

Magic: Excellent

Gahn Hiytor

BORD-ADJ

Personal Combat: Adequate

Diplomacy: None

Rulership: None

Military Command: Superior

Heroism: Adequate

Intrigue: None

Magic: None

Brythunia

Saerich Willalfaric

BRYT-CHA

Personal Combat: Poor

Diplomacy: Adequate

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Poor

Magic: Poor

Avallen Willalfaric

BRYT-ADJ

Personal Combat: Poor

Diplomacy: None

Rulership: Poor

Military Command: Superior

Heroism: Poor

Intrigue: None

Magic: None

Cimmeria

Lord Iberan Nan

CIMM-CHA

Personal Combat: Good

Diplomacy: Excellent

Rulership: Adequate

Military Command: None

Heroism: None

Intrigue: None

Magic: Poor

Roth Dronanol

CIMM-ADJ

Personal Combat: Poor

Diplomacy: None

Rulership: None

Military Command: Excellent

Heroism: Adequate

Intrigue: None

Magic: None

Corinthia

Count Derlok Nyad

CORI-CHA

Personal Combat: Adequate

Diplomacy: Poor

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Adequate

Magic: Poor

Athos Zyras

CORI-ADJ

Personal Combat: None

Diplomacy: None

Rulership: None

Military Command: Adequate

Heroism: Adequate

Intrigue: Poor

Magic: None

Darfar

Dadshan Mokoto
DARF-CHA
Personal Combat: Poor
Diplomacy: Good
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Poor
Magic: Adequate

Mabrash Kadsina
DARF-ADJ
Personal Combat: None
Diplomacy: None
Rulership: None
Military Command: Good
Heroism: Excellent
Intrigue: Poor
Magic: None

Hyperborea

Count Inkar Pohjolan
HYPE-CHA
Personal Combat: Excellent
Diplomacy: Poor
Rulership: Excellent
Military Command: None
Heroism: None
Intrigue: Excellent
Magic: Poor

Gothan Khotalr
HYPE-ADJ
Personal Combat: Poor
Diplomacy: Good
Rulership: None
Military Command: Superior
Heroism: Excellent
Intrigue: Adequate
Magic: Poor

Hyrkania

Bamdan Thneyham
HYRK-CHA
Personal Combat: Good
Diplomacy: Adequate
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Superior
Magic: Poor

Keran Perzahak
HYRK-ADJ
Personal Combat: Good
Diplomacy: None
Rulership: Adequate
Military Command: Adequate
Heroism: Poor
Intrigue: Adequate
Magic: None

Iranistan

Ashar Gudiya
IRAN-CHA
Personal Combat: Superior
Diplomacy: Good
Rulership: Excellent
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

Arshak Shahbad
IRAN-ADJ
Personal Combat: Adequate
Diplomacy: None
Rulership: None
Military Command: Poor
Heroism: Poor
Intrigue: None
Magic: None

Juma's Kingdom

Zumba Chinfue

JUMA-CHA

Personal Combat: Adequate

Diplomacy: Excellent

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Poor

Magic: None

Wetumba Chinfue

JUMA-ADJ

Personal Combat: Poor

Diplomacy: Adequate

Rulership: Poor

Military Command: Adequate

Heroism: Poor

Intrigue: Poor

Magic: None

Kambulja

Phong Stung-Thom

KAMB-CHA

Personal Combat: Poor

Diplomacy: Poor

Rulership: Good

Military Command: Adequate

Heroism: None

Intrigue: Superior

Magic: None

Sihonae Aye-Eun

KAMB-ADJ

Personal Combat: Adequate

Diplomacy: None

Rulership: None

Military Command: Superior

Heroism: Excellent

Intrigue: None

Magic: None

Keshan

Lord Lafanda Gadrem

KESH-CHA

Personal Combat: Superior

Diplomacy: Good

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Poor

Magic: Poor

Ejuran Gorulga

KESH-ADJ

Personal Combat: Poor

Diplomacy: None

Rulership: None

Military Command: Good

Heroism: Adequate

Intrigue: Superior

Magic: None

Khauran

Peries Arkhaurus

KHAU-CHA

Personal Combat: Poor

Diplomacy: Adequate

Rulership: Excellent

Military Command: Poor

Heroism: Good

Intrigue: None

Magic: Poor

Assyur Mishelldius

KHAU-ADJ

Personal Combat: Poor

Diplomacy: None

Rulership: None

Military Command: Adequate

Heroism: Poor

Intrigue: None

Magic: None

Khitai

Shaou La-Gu
KHIT-CHA
Personal Combat: None
Diplomacy: Adequate
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

Shan Chi
KHIT-ADJ
Personal Combat: Poor
Diplomacy: None
Rulership: None
Military Command: Good
Heroism: Excellent
Intrigue: None
Magic: None

Khoraja

Wuhan Altaku
RAJA-CHA
Personal Combat: None
Diplomacy: Superior
Rulership: Good
Military Command: None
Heroism: Poor
Intrigue: Poor
Magic: Good

Banaric Thespides
RAJA-ADJ
Personal Combat: Superior
Diplomacy: Poor
Rulership: None
Military Command: Excellent
Heroism: Adequate
Intrigue: Poor
Magic: None

Kosala

Tirup Yajora
KOSA-CHA
Personal Combat: None
Diplomacy: Good
Rulership: Good
Military Command: Adequate
Heroism: None
Intrigue: Poor
Magic: Adequate

High Lord Layan Matsya
KOSA-ADJ
Personal Combat: None
Diplomacy: None
Rulership: Excellent
Military Command: Good
Heroism: Excellent
Intrigue: Good
Magic: None

Koth

Sarventos Sabaninus
KOTH-CHA
Personal Combat: Good
Diplomacy: Excellent
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Poor
Magic: Poor

Lord Antonn Strabonus
KOTH-ADJ
Personal Combat: Poor
Diplomacy: None
Rulership: Good
Military Command: Superior
Heroism: Good
Intrigue: Superior
Magic: None

Kusan

Yu Min Shu
KUSA-CHA
Personal Combat: None
Diplomacy: Good
Rulership: Good
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

K'ang Chintao
KUSA-ADJ
Personal Combat: Adequate
Diplomacy: None
Rulership: None
Military Command: Good
Heroism: Superior
Intrigue: None
Magic: None

Kush

Malia Eascus
KUSH-CHA
Personal Combat: Poor
Diplomacy: None
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Good
Magic: None

Sinaal Rawoah
KUSH-ADJ
Personal Combat: Poor
Diplomacy: None
Rulership: None
Military Command: Superior
Heroism: Adequate
Intrigue: None
Magic: None

Nemedia

Arianus Tarascus
NEME-CHA
Personal Combat: None
Diplomacy: Good
Rulership: Good
Military Command: None
Heroism: None
Intrigue: Excellent
Magic: Poor

Altairus Numa
NEME-ADJ
Personal Combat: Good
Diplomacy: None
Rulership: None
Military Command: Superior
Heroism: Poor
Intrigue: Poor
Magic: None

Ophir

Ranxal Alarkar
OPHI-CHA
Personal Combat: Poor
Diplomacy: Superior
Rulership: Good
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

Balg Mecanta
OPHI-ADJ
Personal Combat: Adequate
Diplomacy: None
Rulership: None
Military Command: Excellent
Heroism: Superior
Intrigue: Poor
Magic: None

Pictland

Ononda Nek
PICT-CHA
Personal Combat: None
Diplomacy: Adequate
Rulership: Good
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

Mogaraga Seka
PICT-ADJ
Personal Combat: Poor
Diplomacy: None
Rulership: Poor
Military Command: Good
Heroism: Excellent
Intrigue: None
Magic: None

Punt

Warchief Kitu Maputa
PUNT-CHA
Personal Combat: Poor
Diplomacy: Poor
Rulership: Good
Military Command: None
Heroism: None
Intrigue: None
Poor

Negek Shakaluzu
PUNT-ADJ
Personal Combat: None
Diplomacy: None
Rulership: None
Military Command: Superior
Heroism: Good
Intrigue: Poor
None

Shem

Gesh Khumbanigash
SHEM-CHA
Personal Combat: Poor
Diplomacy: Superior
Rulership: Adequate
Military Command: None
Heroism: Poor
Intrigue: None
Magic: None

Gilzan Totrasmek
SHEM-ADJ
Personal Combat: None
Diplomacy: None
Rulership: Good
Military Command: Poor
Heroism: Excellent
Intrigue: None
Magic: None

Stygia

Parasan Ctesphon
STYG-CHA
Personal Combat: Good
Diplomacy: Poor
Rulership: Adequate
Military Command: None
Heroism: None
Intrigue: Poor
Magic: Excellent

Tothmekri Kutamun
STYG-ADJ
Personal Combat: Poor
Diplomacy: Poor
Rulership: Adequate
Military Command: Superior
Heroism: Superior
Intrigue: Poor
Magic: Poor

Tombalku

Qadar N'Duna

TOMB-CHA

Personal Combat: None

Diplomacy: Adequate

Rulership: Adequate

Military Command: None

Heroism: None

Intrigue: Good

Magic: None

Lord Zehbeh Sakumbe

TOMB-ADJ

Personal Combat: Good

Diplomacy: Poor

Rulership: Excellent

Military Command: Adequate

Heroism: Good

Intrigue: Poor

Magic: None

Turan

Vizier Amal

TURA-CHA

Personal Combat: None

Diplomacy: Good

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Adequate

Magic: Poor

Salzir Artaban

TURA-ADJ

Personal Combat: None

Diplomacy: None

Rulership: Poor

Military Command: Adequate

Heroism: Adequate

Intrigue: Poor

Magic: None

Uttara Kuru

Lord Manvi Tark

UTTA-CHA

Personal Combat: Poor

Diplomacy: Good

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Poor

Magic: Good

Sanaj Nuboor

UTTA-ADJ

Personal Combat: Adequate

Diplomacy: None

Rulership: None

Military Command: Adequate

Heroism: Poor

Intrigue: Good

Magic: None

Vanaheim

Egerend Woden

VANA-CHA

Personal Combat: None

Diplomacy: Superior

Rulership: Good

Military Command: None

Heroism: None

Intrigue: Adequate

Magic: None

Sirmishad Aigur

VANA-ADJ

Personal Combat: Poor

Diplomacy: None

Rulership: None

Military Command: Excellent

Heroism: Good

Intrigue: None

Magic: Poor

Vendhya

Jaipursa Jamaner
VEND-CHA
Personal Combat: Poor
Diplomacy: Poor
Rulership: Excellent
Military Command: None
Heroism: None
Intrigue: Poor
Magic: None

Shahal Shan
VEND-ADJ
Personal Combat: Adequate
Diplomacy: None
Rulership: None
Military Command: Poor
Heroism: Poor
Intrigue: Poor
Magic: None

Zamora

Urias Stahir
ZAMO-CHA
Personal Combat: Poor
Diplomacy: Good
Rulership: Good
Military Command: Excellent
Heroism: Poor
Intrigue: None
Magic: Excellent

Samarides Baza
ZAMO-ADJ
Personal Combat: Good
Diplomacy: None
Rulership: None
Military Command: Adequate
Heroism: Poor
Intrigue: Poor
Magic: None

Zembabwei

Noble Rumbaka Nenaunir
ZEMB-CHA
Personal Combat: Poor
Diplomacy: Good
Rulership: Good
Military Command: None
Heroism: None
Intrigue: Adequate
Magic: Poor

Atrun Nenaunir
ZEMB-ADJ
Personal Combat: None
Diplomacy: None
Rulership: None
Military Command: Good
Heroism: Poor
Intrigue: Poor
Magic: None

Zingara

Chabela of Guarralid
ZING-CHA
Personal Combat: Superior
Diplomacy: Poor
Rulership: Good
Military Command: None
Heroism: None
Intrigue: None
Magic: Adequate

Sandokazi Esanti
ZING-ADJ
Personal Combat: Poor
Diplomacy: Adequate
Rulership: None
Military Command: Excellent
Heroism: Poor
Intrigue: Adequate
Magic: None