

THE HYBORIAN WAR KINGDOM REPORT

. FOR

KESHAN

KINGDOM SIZE: MEDIUM

ABBREVIATION: KESH



# Keshan

-  Seacoast
-  River
-  Country Border
-  Province or Sea Zone



Mountains



Forest



Steppe



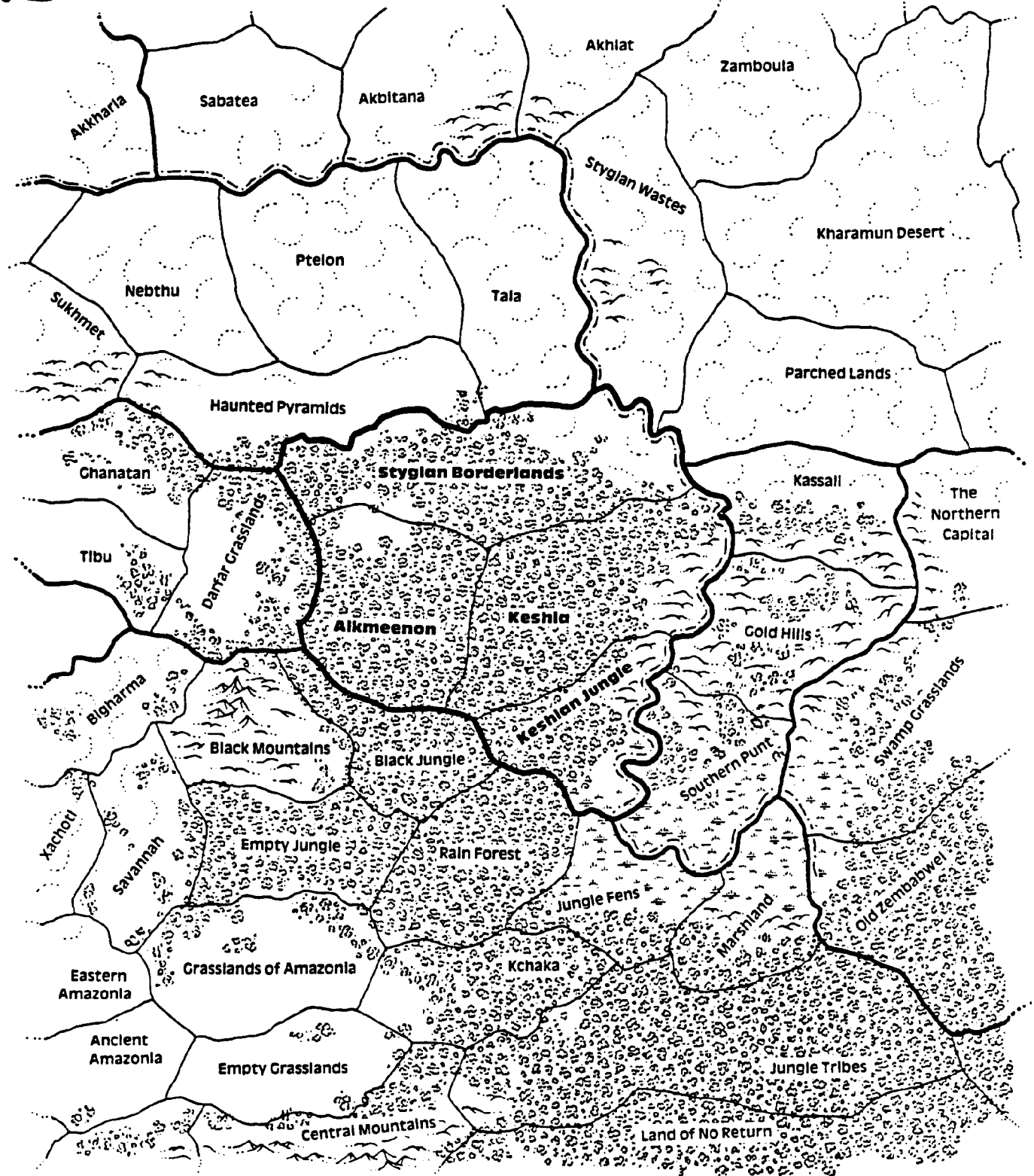
Hills



Desert



Swamp or Bog



# HYBORIAN™ WAR

## Kingdom report for Keshan

Turn: 1

Winter Warseason

### NATIONAL HISTORY

Listen well, O Lord of the blood, to these words. Thy people are the Keshan, and thou art descended of the great Alkmeenon race. Few people are as misunderstood as thy Keshan. The world believes us to be backward and barbaric, and while many of our jungle tribes are little more than savages, still we are more, much more than we seem.

Our Alkmeenon forebears ruled a vast, powerful empire, and employed magics beyond any seen today! And then, many hundreds of years ago, the Alkmeenon age of power and glory ended abruptly. Some say it was a great plague, others the scourge of the gods, but none can know. Some of the Alkmeenon who survived began again in the village of Keshia, after which our kingdom is named.

Foreigners see our humble royal palace, built of mud, stone, and bamboo, but do they notice our strong city walls nearing completion? They laugh at our simple customs, but do they know we have a strong government, a written language, and a complex society? We are civilized though we live in bamboo palaces, we rulers remember our Alkmeenon heritage.

Always remember, O powerful one, we have an ancient feud with Punt, a worthless people who flaunt their great wealth, gold washed from their central hills. We harbor a hatred of the Stygians who have despised us since the time of Alkmeenon eminence. They yet raid our borders for slaves to serve in their pagan rites to Set.

Thy most recent forefathers have strengthened the Stygian borderlands, forcing the abominable snake-worshippers to raid Darfar for their slaves. This has been a great success. But our recent incursions into the Puntish Gold Hills have gone badly. This is what thou must change for the better, if thou would rule thy land in the manner thy fathers, and thy people, demand.

Heed well my words, Great One, and I will tell of the length and breadth of thy land.

### ROYAL TREASURY

Know, my liege, that as of this day, the wealth of your treasury is **EXCELLENT**.

Know further that trade routes are established to provide income to thy kingdom through the following provinces:

The Empty Jungle of The Western Jungles

### POLITICS

Know, my liege, that the political standing of thy kingdom is thus:

Keshan can avoid the influence of Punt at a **ADEQUATE** level.

Keshan has no formal allies.

### CHARACTERS

Know, my liege, that on this day your characters await thy bidding. Great people of

reknown are they all. By your leave, I will now make full report on the present location of all your Characters and make known my considered judgement of their abilities.

**The CHANCELLOR of Keshan is:**

Name: Lord Lafanda Gadrem ID: KESH-CHA Character Type: Priest  
Age: youth Status: Alive Gender: Male Province of Birth: Keshia  
Present location: Keshia Assignment last turn: None  
Lord Lafanda Gadrem is the Province Ruler of Keshia.  
Lord Lafanda Gadrem may use the following spells: Rains.

**The ADJUTANT GENERAL of Keshan is:**

Name: Ejuran Gorulga ID: KESH-ADJ Character Type: General  
Age: ancient Status: Alive Gender: Male Province of Birth: The Stygian Borderlands  
Present location: Keshia Assignment last turn: None

**As for the other Characters of your kingdom, they are:**

Name: Headman Kabban Gwarlaya ID: KESH-1 Character Type: Noble  
Age: middle aged Status: Alive Gender: Male Province of Birth: The Stygian Borderlands  
Present location: Keshia Assignment last turn: None  
Personal Combat : POOR  
Diplomacy : GOOD  
Rulership : EXCELLENT  
Military Command : SUPERIOR  
Heroism : POOR  
Intrigue : POOR  
Magic : NONE

Headman Kabban Gwarlaya is the current Monarch of Keshan.

Name: Jeggana Gwarlaya ID: KESH-2 Character Type: Noble  
Age: middle aged Status: Alive Gender: Female Province of Birth: Alkmeenon  
Present location: Alkmeenon Assignment last turn: None  
Personal Combat : NONE  
Diplomacy : GOOD  
Rulership : EXCELLENT  
Military Command : NONE  
Heroism : POOR  
Intrigue : NONE  
Magic : POOR

Jeggana Gwarlaya is the Province Ruler of Alkmeenon.  
Jeggana Gwarlaya may use the following spells: Bless.

Name: Sokana Shahel ID: KESH-3 Character Type: Noble  
Age: ancient Status: Alive Gender: Female Province of Birth: The Stygian Borderlands  
Present location: The Stygian Borderlands Assignment last turn: None  
Personal Combat : POOR  
Diplomacy : GOOD  
Rulership : EXCELLENT  
Military Command : NONE  
Heroism : ADEQUATE  
Intrigue : GOOD  
Magic : NONE

Sokana Shahel is the Province Ruler of The Stygian Borderlands.

Name: Loka Gadrem ID: KESH-4 Character Type: Noble  
Age: middle aged Status: Alive Gender: Female Province of Birth: Alkmeenon  
Present location: Keshia Assignment last turn: None  
Personal Combat : NONE  
Diplomacy : ADEQUATE  
Rulership : GOOD  
Military Command : POOR  
Heroism : NONE  
Intrigue : POOR  
Magic : NONE

Name: Kiffan Tigou ID: KESH-5 Character Type: Noble

Age: ancient                    Status: Alive                    Gender: Male                    Province of Birth: Alkmeenon  
Present location: The Keshian Jungle                    Assignment last turn: With the 2nd Imperial Army  
Personal Combat                : POOR  
Diplomacy                        : POOR  
Rulership                        : SUPERIOR  
Military Command                : GOOD  
Heroism                         : POOR  
Intrigue                         : POOR  
Magic                            : NONE

Name: Chief Baroni Gadrem                    ID: KESH-6                    Character Type: General  
Age: middle aged                Status: Alive                    Gender: Male                    Province of Birth: The Keshian Jungle  
Present location: The Keshian Jungle                    Assignment last turn: With the 2nd Imperial Army  
Personal Combat                : NONE  
Diplomacy                        : EXCELLENT  
Rulership                        : POOR  
Military Command                : SUPERIOR  
Heroism                         : GOOD  
Intrigue                         : GOOD  
Magic                            : NONE

Name: Seybana Mopsan                    ID: KESH-7                    Character Type: Hero  
Age: prime of life                Status: Alive                    Gender: Male                    Province of Birth: Keshia  
Present location: The Keshian Jungle                    Assignment last turn: With the 2nd Imperial Army  
Personal Combat                : POOR  
Diplomacy                        : GOOD  
Rulership                        : GOOD  
Military Command                : GOOD  
Heroism                         : SUPERIOR  
Intrigue                         : GOOD  
Magic                            : NONE

Name: Kantik Kiffitar                    ID: KESH-8                    Character Type: Hero  
Age: middle aged                Status: Alive                    Gender: Male                    Province of Birth: The Keshian Jungle  
Present location: The Keshian Jungle                    Assignment last turn: None  
Personal Combat                : SUPERIOR  
Diplomacy                        : NONE  
Rulership                        : GOOD  
Military Command                : POOR  
Heroism                         : NONE  
Intrigue                         : GOOD  
Magic                            : NONE

Kantik Kiffitar is the Province Ruler of The Keshian Jungle.

Name: Shasa Bambibba                    ID: KESH-9                    Character Type: Priest  
Age: prime of life                Status: Alive                    Gender: Female                    Province of Birth: Keshia  
Present location: Keshia                    Assignment last turn: None  
Personal Combat                : ADEQUATE  
Diplomacy                        : POOR  
Rulership                        : ADEQUATE  
Military Command                : POOR  
Heroism                         : POOR  
Intrigue                         : POOR  
Magic                            : NONE

Name: Kasem Shahel                    ID: KESH-10                    Character Type: Priest  
Age: middle aged                Status: Alive                    Gender: Male                    Province of Birth: The Keshian Jungle  
Present location: Keshia                    Assignment last turn: None  
Personal Combat                : NONE  
Diplomacy                        : ADEQUATE  
Rulership                        : GOOD  
Military Command                : GOOD  
Heroism                         : POOR  
Intrigue                         : POOR  
Magic                            : POOR

Kasem Shahel may use the following spells: Prophecy.

Name: Timbuk Kiffitar                    ID: KESH-11                    Character Type: Priest

Age: old                      Status: Alive      Gender: Male      Province of Birth: The Stygian Borderlands  
Present location: Keshia                      Assignment last turn: None  
Personal Combat      : NONE  
Diplomacy              : ADEQUATE  
Rulership              : ADEQUATE  
Military Command     : POOR  
Heroism                : NONE  
Intrigue               : POOR  
Magic                   : NONE

Name: Yomanku Nouakaedi                      ID: KESH-12      Character Type: Priest  
Age: young adult      Status: Alive      Gender: Male      Province of Birth: The Keshian Jungle  
Present location: Keshia                      Assignment last turn: None  
Personal Combat      : GOOD  
Diplomacy              : POOR  
Rulership              : POOR  
Military Command     : NONE  
Heroism                : POOR  
Intrigue               : EXCELLENT  
Magic                   : NONE

Name: Dougala Tigou                              ID: KESH-13      Character Type: Wizard  
Age: middle aged      Status: Alive      Gender: Female      Province of Birth: The Stygian Borderlands  
Present location: The Stygian Borderlands      Assignment last turn: With the 74th Provincial Army  
Personal Combat      : POOR  
Diplomacy              : POOR  
Rulership              : POOR  
Military Command     : NONE  
Heroism                : POOR  
Intrigue               : NONE  
Magic                   : POOR

Dougala Tigou may use the following spells: Far Sight.

Name: Faran Tigou                                ID: KESH-14      Character Type: Wizard  
Age: middle aged      Status: Alive      Gender: Male      Province of Birth: Keshia  
Present location: Keshia                      Assignment last turn: None  
Personal Combat      : EXCELLENT  
Diplomacy              : ADEQUATE  
Rulership              : NONE  
Military Command     : GOOD  
Heroism                : POOR  
Intrigue               : NONE  
Magic                   : SUPERIOR

Faran Tigou may use the following spells: Diplomacy, Earth Demon, Bless, Force March and Prophecy.

Name: Impashu Gorulga                           ID: KESH-15      Character Type: Agent  
Age: young adult      Status: Alive      Gender: Male      Province of Birth: Alkmeenon  
Present location: Keshia                      Assignment last turn: None  
Personal Combat      : EXCELLENT  
Diplomacy              : ADEQUATE  
Rulership              : POOR  
Military Command     : NONE  
Heroism                : NONE  
Intrigue               : GOOD  
Magic                   : NONE

## TROOPS

Know, my Lord, that from old your people have been warriors. All told, there are 4 troop types at your disposal. May it please thee, I have listed each type of troop available to thy kingdom below, giving my considered judgement as to the various abilities of each. I have also noted the relative cost to our Royal Treasury to train and outfit one troop of each kind respectively. By necessity, a certain minimum of each troop type must be maintained among the total armed forces of thy kingdom. Likewise, no more than a certain maximum percentage of your troops may be of any one type. Below I have inscribed any special notes pertaining to each troop type.

**Keshan Spearmen**                                : Troop Type 1  
Troop Category                                 : MI - Medium Infantry

Missile Combat Ability : GOOD  
 Melee Combat Ability : GOOD  
 Morale : GOOD  
 Movement Rate : 3

Keshan Spearmen must make up a minimum of 45% and may not exceed a maximum of 85% of your total number of troops.  
 The cost to Train and outfit Keshan Spearmen is LOW.

**Keshan Bowmen : Troop Type 2**  
 Troop Category : LIA - Light Infantry Archer  
 Missile Combat Ability : EXCELLENT  
 Melee Combat Ability : POOR  
 Morale : GOOD  
 Movement Rate : 4

Keshan Bowmen must make up a minimum of 10% and may not exceed a maximum of 55% of your total number of troops.  
 The cost to Train and outfit Keshan Bowmen is LOW.

**Keshan Chariots : Troop Type 3**  
 Troop Category : LCH - Light Chariots  
 Missile Combat Ability : POOR  
 Melee Combat Ability : GOOD  
 Morale : GOOD  
 Movement Rate : 5

Keshan Chariots may not exceed a maximum of 5% of your total number of troops at any one time.  
 The cost to Train and outfit Keshan Chariots is MODERATE.

**Darfar Savages : Troop Type 4**  
 Troop Category : LIA - Light Infantry Archer  
 Missile Combat Ability : EXCELLENT  
 Melee Combat Ability : POOR  
 Morale : GOOD  
 Movement Rate : 4

Darfar Savages troop is unique. Only one troop of this type may exist at any time.  
 Darfar Savages are well adapted to combat in Open and will fight in that terrain with increased ability.  
 Darfar Savages cost no gold to raise but must be paid HIGH wages each year.

## PROVINCES

Look upon your land, my Liege, and study well the terrain map that I place in your hands with this report. For knowing the land will help you prepare for battle. May you maneuver thy armies to the best advantage that the land provides. I have painstakingly recorded below a list of each of your provinces. Furthermore, I have noted the predominant terrain, the type of troops levied, the usual amount of wealth produced in each province, and the composition of each provincial army.

### Keshia Province 73 Province Type: Land

Is the Capital Province of Keshan and the seat of your national government.

Is dominated by areas of forest	- SUPERIOR chance to reach Forest terrain.
Has some areas of hills	- ADEQUATE chance to reach Hill terrain.
Is crisscrossed with rivers	- GOOD chance to reach River terrain.
Has some areas of swamplands	- ADEQUATE chance to reach Swamp terrain.
Has several scattered forts (Fort Class A)	- GOOD chance to reach Fortified terrain.

The people of Keshia currently have MODERATE loyalty to the throne.  
 Approximately once every two years Keshia levys Keshan Spearmen.  
 The average wealth production in Keshia is EXCELLENT.

#### The 73rd Provincial Army ID: PA-73 Total troops with Army: 2

Troop Name	Type	Troop Name	Type	Troop Name	Type
Bronze Spearmen	1	Crimson Raging 33rd Spearmen	1		

#### Keshia has standing Province Defense Orders as follows:

Maneuver to Fortified terrain if attacked.  
 Engage the enemy at the Province Commanders Discretion.

Our 1st Imperial Army is encamped in Keshia.

### The Stygian Borderlands

Province 74

Province Type: Land

Has large areas of forest  
Has several areas of open grassland  
Has some areas of desert  
Is home to an occasional running stream  
Has one remote fort (Fort Class B)

- EXCELLENT chance to reach Forest terrain.
- GOOD chance to reach Open terrain.
- ADEQUATE chance to reach Desert terrain.
- ADEQUATE chance to reach River terrain.
- POOR chance to reach Fortified terrain.

The people of The Stygian Borderlands currently have MODERATE loyalty to the throne.  
Approximately once every three years The Stygian Borderlands levys Keshan Spearmen.  
The average wealth production in The Stygian Borderlands is ADEQUATE.

#### The 74th Provincial Army

ID: PA-74

Total troops with Army: 8

Troop Name	Type	Troop Name	Type	Troop Name	Type
Charging 48th Spearmen	1	Mask Spearmen	1	Scarlet Bond 6th Spearmen	1
Tan 33rd Spearmen	1	Olive 7th Spearmen	1	Talana's Oath Spearmen	1
Kiffan's 46th Raging Spearmen	1	6th Alkmeenon Spearmen	1		

#### The Stygian Borderlands has standing Province Defense Orders as follows:

Maneuver to Forest terrain if attacked.  
Engage the enemy at the Province Commanders Discretion.

### Alkmeenon

Province 75

Province Type: Land

Is dominated by areas of forest  
Has some areas of open grassland  
Has a few scant areas of swamplands  
Has a few scant areas of hills  
Has several scattered forts (Fort Class B)

- SUPERIOR chance to reach Forest terrain.
- ADEQUATE chance to reach Open terrain.
- POOR chance to reach Swamp terrain.
- POOR chance to reach Hill terrain.
- GOOD chance to reach Fortified terrain.

The people of Alkmeenon currently have MODERATE loyalty to the throne.  
Approximately once every two years Alkmeenon levys Keshan Spearmen.  
The average wealth production in Alkmeenon is EXCELLENT.

#### The 75th Provincial Army

ID: PA-75

Total troops with Army: 6

Troop Name	Type	Troop Name	Type	Troop Name	Type
Oath 4th Spearmen	1	Azure Spearmen	1	Indigo Eagle Spearmen	1
Ambriza's Fine Spearmen	1	Indigo 17th Bowmen	2	Atarir's Brotherhood Bowmen	2

#### Alkmeenon has standing Province Defense Orders as follows:

Maneuver to Fortified terrain if attacked.  
Engage the enemy at the Province Commanders Discretion.

### The Keshian Jungle

Province 76

Province Type: Land

Is dominated by areas of forest  
Has a few scant areas of hills  
Has some areas of swamplands  
Is crisscrossed with rivers  
Has one remote fort (Fort Class B)

- SUPERIOR chance to reach Forest terrain.
- POOR chance to reach Hill terrain.
- ADEQUATE chance to reach Swamp terrain.
- GOOD chance to reach River terrain.
- POOR chance to reach Fortified terrain.

The people of The Keshian Jungle currently have MODERATE loyalty to the throne.  
Approximately once every five years The Keshian Jungle levys Keshan Bowmen.  
The average wealth production in The Keshian Jungle is ADEQUATE.

#### The 76th Provincial Army

ID: PA-76

Total troops with Army: 2

Troop Name	Type	Troop Name	Type	Troop Name	Type
Venom Bowmen	2	Kouma's 36th Alkmeenon Bowmen	2		

#### The Keshian Jungle has standing Province Defense Orders as follows:

Ambush any attackers.  
Maneuver to Forest terrain if attacked.



Engage the enemy at the Province Commanders Discretion.

Our 2nd Imperial Army is encamped in The Keshian Jungle.

## DISPOSITION OF IMPERIAL ARMIES

Know, my liege, that on this day thou hast troops stationed throughout the kingdom awaiting your commands. Let me now make full report of the type, number, and location of these troops and the present organization and assignment of these troops into Imperial Armies.

**The 1st Imperial Army** ID: IA-1 Total troops with Army: 15  
Location: Keshia Status: Defensive

Troop Name	Type	Troop Name	Type	Troop Name	Type
Green Spearmen	1	Venom 31st Spearmen	1	Middle Spearmen	1
Bond 38th Spearmen	1	Talana's Spearmen	1	Stone 29th Spearmen	1
Disciple 40th Bowmen	2	Oath 47th Bowmen	2	Disciple 9th Bowmen	2
Oath 22nd Bowmen	2	Raging Bowmen	2	44th Snake Bowmen	2
1st Alkmeenon Bowmen	2	Mantle 11th Chariots	3	Darfar Savages	4

**The 2nd Imperial Army** ID: IA-2 Total troops with Army: 10  
Location: The Keshian Jungle Status: Active

Troop Name	Type	Troop Name	Type	Troop Name	Type
Oath 6th Spearmen	1	Burning Spearmen	1	Kiffan's Spearmen	1
Night 39th Spearmen	1	38th Emerald Spearmen	1	Kouma's Shock Spearmen	1
Crimson Spearmen	1	2nd Stone Spearmen	1	Tempest 17th Bowmen	2
Ferka's 19th Bowmen	2				

Total Number of Troops : 43  
Number of Standard Troops : 42  
Number of Unique Troops : 1

Troop Name	Troop Type	Number of Troops	Percent of Total	Minimum	Maximum
Keshan Spearmen	1	28	67%	45%	85%
Keshan Bowmen	2	13	31%	10%	55%
Keshan Chariots	3	1	2%	0%	5%
Darfar Savages	4	1		0 units	1 unit

## IMPERIAL GOALS

Let me tell thee of the dreams of your sires and the dreams of their fathers before them. It is known, my Lord, that if only the following imperial goals can be achieved, a new age of glory and prosperity shall dawn upon the kingdom. Thus have the rulers of Keshan ever strived to conquer and control the following provinces and control a continuous line of provinces between them and any home province of Keshan.

The rulers of Keshan ever strive to conquer and control the following provinces:

The Marshland Region of The Western Jungles  
Taia of Stygia

If successful in achieving these goals, Keshan will truly become an empire and will be immediately able to raise ten Imperial Troops of a type presently unknown to us.

## VICTORY CONDITIONS

Know, Great One, that from days of old it has been prophesied that one would come to us, one who would lead us to glory and victory over all our enemies. Word already spreads throughout the land and among our people that you indeed may be this one. If you would lead us to victory, heed closely to what I now impart to thee. Below I have listed which factors will either benefit or adversely affect the victory of thy kingdom.

You will move closer to victory by increasing and fostering the economic strength of your kingdom through it's provinces. You may do this by conquering new provinces and seeing to the prosperity and productivity of the ones which you now control.

You will make major progress towards victory by controlling:

The Gold Hills (134) of Punt.  
Taia (149) of Stygia.  
Zamboula (248) of Zamboula.  
The Grasslands of Amazonia (357) of The Western Savannah.

# THE HYBORIAN WAR COMMAND SHEET

## Orders For Keshan

Turn: 1 Date Due: A.S.A.P.

Account \_\_\_\_\_ Player Name \_\_\_\_\_ Signature \_\_\_\_\_

The last turn was a Winter Warseason, this turn is a time of Peace Years

Provinces owned: 73 74 75 76

- I Command Lord Lafanda Gadrem KESH-CHA to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Ejuran Gorulga KESH-ADJ to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Headman Kabban Gwarlaya KESH-1 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Jeggana Gwarlaya KESH-2 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Sokana Shahel KESH-3 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Loka Gadrem KESH-4 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Kiffan Tigou KESH-5 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_  
( Currently with IA-2 )
- I Command Chief Baroni Gadrem KESH-6 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_  
( Currently with IA-2 )
- I Command Seybana Mopsan KESH-7 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_  
( Currently with IA-2 )
- I Command Kantik Kiffitar KESH-8 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Shasa Bambibba KESH-9 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Kasem Shahel KESH-10 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Timbuk Kiffitar KESH-11 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Yomanku Nouakaedi KESH-12 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Dougala Tigou KESH-13 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_  
( Currently with PA-74 )
- I Command Faran Tigou KESH-14 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
- I Command Impashu Gorulga KESH-15 to ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_

I Command 2nd Imperial Army in province 76 to (M)ove to (P)rovince ( ) \_\_\_\_\_

Address Requests 1) \_\_\_\_\_ 2) \_\_\_\_\_ or ( ) Privacy Option

- I Declare ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_
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- I Declare ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_ ( ) \_\_\_\_\_

The Abyss -- Keshan  
Account: 13 Maintenance: Yes  
Due ASAP--processed in order of receipt:  
4-8 weeks for placement & turn 1 results.

